

## Introduction to computational and systems biology

### Lecture 6: Algorithmic sequence assembly

- Ion Petre
- Department of Mathematics and Statistics
- University of Turku
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## Sequencing

- Learn the exact sequence of nucleotides of a DNA molecule
- The most popular method of sequencing (for short molecules): the *Sanger method*
- Main tool: nucleotide analogues – nucleotides chemically altered so that no other nucleotide can attach to their 3' end: ddA, ddC, ddG, ddT (dideoxynucleotides)

## Sequencing – Sanger method

- Problem: sequence a single stranded molecule alpha
- Extend it to 3' by gamma: let beta be the new molecule
- Prepare 4 tubes (A,C,G,T) containing:
  - beta molecules
  - Primers gamma'
  - Nucleotides
  - Tube X contains a *limited* amount of nucleotide analogues ddX, for all  $X \in \{A,C,T,G\}$

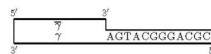


Figure 1.34:  $\beta/\gamma$  molecule

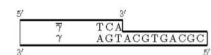


Figure 1.36: Incomplete molecules in Tube A

## Sequencing

- Gel electrophoresis using 4 wells - one for each tube
- Read the bands (the primers were marked)
- Obtain the sequence
- Limitation: only fragments of up to 1000 bp can be sequenced with this method
- Idea:
  - Physical maps: large pieces of DNA are ordered according to their position in the genome (no sequencing here!)
  - Each fragment is cut in small pieces, each of them sequenced and then reassembled
  - **The critical difference between various methods is how to divide the problem into smaller tasks**

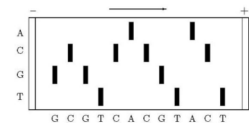


Figure 1.37: Sequencing ladder

## Sequencing – the shotgun approach

- The *target sequence*: too long to sequence directly
  - We know approximately the length of the target (usually within 10%)
- Take a large number of copies of the target and cut them individually so that individual fragments overlap
  - We have some single stranded *fragments*
  - We do not know from which strand they are, their position, or if they contain errors
- *Shotgun approach*:
  - Obtain a large number of fragments
  - Sequence them
  - Reconstruct the target based on the fragment overlap: obtain a DNA sequence so that all fragments "fit" in one of the strands of the sequence
- *Other models exist, e.g., directed sequencing, sequencing by hybridization and DNA chips*

## Sequencing – some numbers

- Typical data
  - Target sequences of 30 000 to 100 000 bp
  - Fragments of 200 to 700 bases
  - Total number of fragments: 500 to 2000
  - The length of the target sequence is known within 10%
- Deduce the sequence of the target DNA molecule based on the fragment overlapping
- The problem: *Fragment Assembly* (or *Sequence Assembly*)

## Sequence assembly – ideal case

- Example – four fragments (TACCGT, ACCGT, CGTGC, TTAC) of a target of about 10 bp long
- One possible way to assemble the set:

```

- T A C C G T - -
- - A C C G T - -
- - - - C G T G C
-----
T T A C - - - -
T T A C C G T G C
    
```

- Guidance: the length of the target and the fragment overlap
- Positioning the fragments we get a *layout*
- The sequence below the line is the *consensus sequence*

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## Sequence assembly - complications

- Errors
  - *Base call errors*: base substitutions, insertions, deletions
    - Rates usually vary from 1% to 5%, they tend to concentrate to the 3' end
    - Solution: The sequence below the line: consensus sequence – majority vote on columns

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## Example

- Fragments: TACCGT, ACCGT, CGTGC, TTAC coming from the sequence TTACCGTGC
- Lab data: TGCCGT, ACCGT, CGTGC, TTAC
  - substitution error in the second position of the first fragment

```

- T G C C G T - -
- - A C C G T - -
- - - - C G T G C
-----
T T A C - - - -
T T A C C G T G C
    
```

- Correct consensus because of majority vote

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## Sequence assembly - complications

- Errors
  - *Chimeric fragments*:
    - two disjoint fragments are joined together
    - fragments that have nothing to do with the target (contamination by the host of the clone)
    - Solution: recognize and eliminate them in a preprocessing stage

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## Example

- Fragments: TACCGT, ACCGT, CGTGC, TTAC coming from the sequence TTACCGTGC
- Lab data: TACGT, ACCGT, CGTGC, TTAC
  - deletion of the fourth base in the first fragment

```

- T A C - G T - -
- - A C C G T - -
- - - - C G T G C
-----
T T A C - - - -
T T A C C G T G C
    
```

- Correct consensus

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## Sequence assembly - complications

- Unknown orientation: we do not know from which strand of the target comes each fragment
  - We know however the 5'-3' sequence of each fragment

Input	Answer	
5'-CACGT	→	CACGT-----
5'-ACGT	→	-ACGT-----
5'-ACTACG	←	--CGTAGT-----
5'-GTA CT	←	-----AGTAC-----
5'-ACTGA	→	-----ACTGA
5'-CTGA	→	-----CTGA
		<hr/>
		CACGTAGTACTGA

- This can be dealt with without considering all  $2^n$  possible orientations for  $n$  strings (a modification of the basic algorithm)

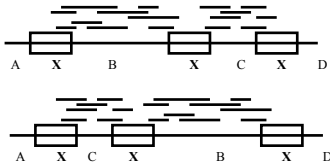
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## Sequence assembly - complications

- Repeated regions in the target sequence: regions that appear several times in the target
  - Direct repeats (below a repeat of the form XXX)
  - Inverted repeats



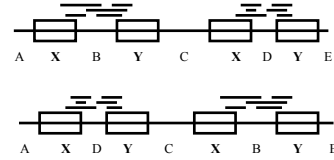
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## Sequence assembly - complications

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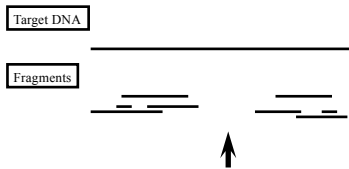
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## Sequence assembly - complications

- Lack of coverage
  - Coverage at position  $j$  of the target is the number of fragments covering the position
  - Some parts of the target may be insufficiently covered: lack of information
  - Solutions: more samples of that area, direct sequencing (or walking) of that area



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## Shortest common superstring

- Formalize the shotgun sequencing: *shortest common superstring (SCS)*
- SCS: given a set  $F$  of strings, find a shortest possible string  $S$  such that for every  $u$  in  $F$ ,  $u$  is a substring of  $S$
- Example: ACT,CTA,AGT  $\rightarrow$  ACTAGT
- NP-complete problem
  - There is no unique solution in general
  - We describe here how to find an approximation of the solution: Greedy algorithm

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## SCS – Greedy approximation

- Idea
  - Overlap detection
  - Substring layout
  - Deciding the consensus
- Outline of the algorithm
  - Select the two most overlapping strings in  $F$
  - Replace them in  $F$  with their shortest superstring
  - Continue with the new set of strings
  - Stop when only one string remains in  $F$

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## SCS – Greedy algorithm

- Example 1: **TCAGT, CATCAG, GTG, GCA**
  - The two most overlapping strings are CATCAG and TCAGT:
    - replace them with their shortest common superstring: CATCAGT
    - The new set of strings: **CATCAGT, GTG, GCA**
  - Both GTG and GCA have 2 letter overlap with the first string:
    - choose either of them, say GTG
    - The new set of strings: **CATCAGTG, GCA**
  - Final solution: GCATCAGTG
  - This is indeed the optimal solution – the shortest common superstring of the original set of strings

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## SCS – Greedy algorithm

- Example 2: **GCC, ATGC, TGCAT**
  - The two most overlapping strings are ATGC and TGCAT: replace them with their shortest common superstring: ATGCAT
  - The new set of strings: **GCC, ATGCAT**
  - They have no overlap
    - Reported common superstrings of those two strings: **GCCATGCAT** or **ATGCATGCC**
    - Length of the Greedy solution: **9**
  - The optimal solution to the original problem: **TGCATGCC**
    - Length of the optimal solution: **8**

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## The Greedy algorithm – optimality

- It can be proved that the Greedy algorithm gives a 2.75-approximation of the solution
  - The Greedy solution is a string of length at most 2.75 times the optimal length
  - There are other algorithms giving 2.5-approximations
- *Conjecture*: it is in fact a 2-approximation of the optimal solution
  - Noticed in practice that the Greedy solution is never more than twice the optimal length
  - Proof?

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## Example: sometimes longer solutions may be better

- One finds the optimal solution for an assembly problem
 

```
AGTATTGGCAATC-----AATCGATG-----
-----ATGCAACCT-----
-----TTGGCAATCACT-----CCTTTTGG
```

---

 AGTATTGGCAATCACT AATCGATGCAACCTTTTGG
  - Solution of length 36, generated by the Greedy algorithm
- The following longer solution is more acceptable than the previous shorter one because it gives improved linkage
 

```
AGTATTGGCAATC-----CCTTTTGG-----
-----AATCGATG-----TTGGCAATCACT
-----ATGCAACCT-----
```

---

 AGTATTGGCAATCGATGCAACCTTTTGGCAATCACT
  - Solution of length 37

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## Shortest common superstring – modeling errors

- The SCS model does not take into account the experimental errors
- Errors can be introduced in the model in many ways; an example:
  - *Sequence reconstruction problem*: given a set of strings  $F$  and an error rate  $0 \leq e < 1$ , find a shortest string  $S$  such that for all  $f \in F$ , there is a substring  $a$  of  $S$  that approximates either  $f$  or its inverse  $f^r$  within error level  $e$ :
 
$$\min\{d(a,f), d(a,f^r)\} \leq e|f|,$$
 where  $d$  is the *edit distance*.
- Edit distance  $d(a,b)$ : the number of insertions, deletions, and letter changes needed to transform string  $a$  into string  $b$

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## Sequence reconstruction problem - example

- Consider the fragments ATCCT, CGAGT, TCT
- Shortest common superstring (no errors): ATCCTCGTGTCT (length 12)
- If an error threshold of 0.2 is accepted then we get the solution ATCCTGTCT (length 9)

```

A T C C T
      C G A G T
                T C T
-----
A T C G T G T C T
  
```

- Proof: for each string  $u$ , find a substring  $f$  of the solution such that  $\min\{d(u,f), d(u,f^r)\} \leq e|f|$ 
  - $u = \text{ATCCT}$  matches "well" with  $f = \text{ATCGT}$ :  $d(u,f) = 1$  and  $|f| = 5$ :  $1 \leq 0.2 \times 5$
  - Similarly for  $u = \text{CGAGT}$  and  $f = \text{CGTGT}$
  - $u = \text{TCT}$  and  $f = \text{TCT}$  match "perfectly"
- Note: TCT does not match "well enough" with TGT: the distance is 1 and  $|f| = 3$ , but  $1 > 0.2 \times 3$  (because of the small error threshold, small strings must match perfectly)

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## Another approach

# SEQUENCING BY HYBRIDIZATION

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## Sequencing by hybridization (SBH)

- Hybridization: alternative approach to sequencing
- *Idea*:
  - As in shotgun, obtain a high number of overlapping clones from the target DNA sequence
  - Having a set of probes, determine which ones hybridize to the clone and based on this info, sequence the clone
  - Q: Which probes should one consider?
- Tool: DNA arrays (a.k.a. DNA chips)
  - Recall. DNA array: thousands of short DNA fragments attached to a surface (e.g., all possible DNA fragments of length 10: 1Mb array)

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## Sequencing by hybridization

- Build the DNA array, e.g., attach all possible probes of length  $l$  (say  $l=10$ ) to a surface
- Apply a solution containing the unknown DNA fragment
  - The DNA fragment has been (e.g., fluorescently) labeled
- The DNA fragment hybridizes with those probes that are complementary to some of its substrings of length  $l$
- Read the results
- Apply a combinatorial algorithm to reconstruct the sequence of the DNA fragment from the set of its substrings of length  $l$

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## SBH – algorithmic solutions

- The computational problem
  - One idea: this is a particular case of the shortest common superstring problem with all strings having the same length
    - Solve the SCS, e.g., find a Greedy approximation
  - Another idea: this is the Eulerian path problem
    - Knowing already the first  $n-1$  nucleotides of the sequence  $a_1a_2\dots a_{n-1}$ , the  $n$ -th nucleotide is such that the probe  $a_2a_3\dots a_n$  (if there was such a probe) has hybridized to the clone
    - This leads to a linear algorithm (if we do not consider the errors)

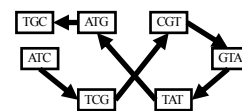
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## SBH – algorithmic solutions

- SBH and the Eulerian path problem:
  - The DNA array contains all sequences of length  $l-1$
  - Build a graph with nodes all sequences of length  $l-1$
  - For each sequence  $u$  with positive answer build an edge from node  $pref(u, l-1)$  to node  $suff(u, l-1)$ . In other words, if  $u = a_1a_2\dots a_l$ , then draw an edge from node  $a_1a_2\dots a_{l-1}$  to node  $a_2a_3\dots a_l$  and label the edge with  $u$
  - Example:  $l=4$  yields the fragments ATCG, ATGC, CGTA, GTAT, TATG, TCGT
    - Build the graph below
    - Q: How do we find the solution?
    - Solution: ATCGTATGC



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## Sequencing by hybridization – a solution

- SBH and the Eulerian path problem
  - SBH reduces to finding an *Eulerian path* in this graph
  - *Eulerian path*: a path that visits *all edges* of the graph
  - Eulerian path problem: for a given directed multigraph, decide if an Eulerian path exists (and find it if so)
  - Solution for the Eulerian path problem: linear algorithm (the naive one!)
    - For directed graphs: for any node, there is an equal number of arrows entering the node and arrows exiting the node
    - For undirected graphs: all nodes must have an even number of edges
  - Compare with *Hamiltonian path*: a path that visits *all nodes* of the graph
  - Finding a Hamiltonian path: NP-complete problem

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## SBH - considerations

- If the length  $l$  of the probes is too small, then the sequence is impossible to reconstruct (too many possible solutions)
- If the length  $l$  is too large, it is technically impossible to build "complete" DNA arrays with all possible strings of length  $l$ 
  - Idea here: design other types of DNA arrays, different than the ones with all strings of length  $l$
- If the graph is not Eulerian, then there are errors in the data
  - Eliminate some of the arrows so that the graph becomes Eulerian

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## Sequence assembly - summary

- Learn the exact nucleotide sequence of long DNA molecules (e.g., a whole chromosome)
- Approach: sequence directly many overlapping fragments and then assemble them in the correct order
- Computational issues: shortest superstring problem, sequence reconstruction problem, Eulerian path problem