

Kurtosis-based projection pursuit for matrix-valued data

J. Virta

University of Turku, Finland

65th ISI World Statistics Congress
7th of October, The Hague

Reference

This talk is based on the following article:

- **Radojičić, U., Nordhausen, K. and Virta, J. (2025).**
Kurtosis-based projection pursuit for matrix-valued data.
Accepted for publication in Annals of Statistics.

These slides are available at the speaker's website

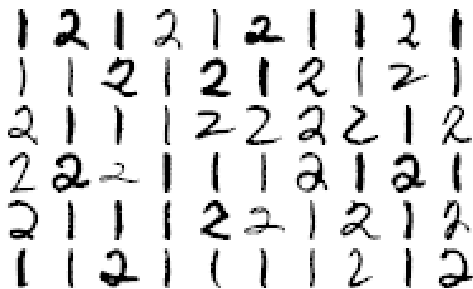
<https://users.utu.fi/jomivi/talks/>

Table of Contents

- 1 Basic premise
- 2 Two-sided projection pursuit
- 3 Matrix location mixtures
- 4 Further results
- 5 Simulations
- 6 Closing remarks

Matrix data

- Many modern applications produce **matrix-valued data** $\mathbf{X}_1, \dots, \mathbf{X}_n \in \mathbb{R}^{p \times q}$.
- The following data contains $n = 1736$ images of size 16×16 of digits 1 and 2.



Matrix data, continued

- Matrix/image data is typically
 - Structured
 - High-dimensional
- A natural starting point to their analysis is structure-acknowledging dimension reduction.

Projection pursuit

In **projection pursuit**, one finds a projection $\mathbf{w}'\mathbf{x}$ which maximizes the “interestingness” g of a centered random vector $\mathbf{x} \in \mathbb{R}^p$,

$$\max_{\mathbf{w} \in \mathbb{S}^{p-1}} g(\mathbf{w}'\mathbf{x}).$$

- $g(z) = E(z^2)$ gives PCA.

Projection pursuit and matrix data

- Projection pursuit can be applied to **vectorized** image data $\text{vec}(\mathbf{X}_1), \dots, \text{vec}(\mathbf{X}_n) \in \mathbb{R}^{pq}$.

However, if $pq \geq n - 1$ and the data have full rank, a projection corresponding to **any desired point configuration** can be found from the data!

Table of Contents

- 1 Basic premise
- 2 Two-sided projection pursuit
- 3 Matrix location mixtures
- 4 Further results
- 5 Simulations
- 6 Closing remarks

Our proposal

We “regularize” by projecting $\mathbf{X}$ as $\mathbf{u}'\mathbf{X}\mathbf{v}$ instead of as $\mathbf{w}'\text{vec}(\mathbf{X})$.

Kurtosis-based matrix projection pursuit (MPP)

$$\max_{\mathbf{u} \in \mathbb{S}^{p-1}, \mathbf{v} \in \mathbb{S}^{q-1}} \frac{\mathbb{E} \{ (\mathbf{u}'\mathbf{X}\mathbf{v})^4 \}}{[\mathbb{E} \{ (\mathbf{u}'\mathbf{X}\mathbf{v})^2 \}]^2}.$$

Since $\mathbf{u}'\mathbf{X}\mathbf{v} = (\mathbf{v} \otimes \mathbf{u})'\text{vec}(\mathbf{X})$, we focus on a specific natural subset of projections.

Table of Contents

- 1 Basic premise
- 2 Two-sided projection pursuit
- 3 Matrix location mixtures**
- 4 Further results
- 5 Simulations
- 6 Closing remarks

Mixture model

Matrix normal location mixture

Assume that $\mathbf{X} \in \mathbb{R}^{p \times q}$ is generated as

$$\mathbf{X} \sim \alpha_1 \mathcal{N}_{p \times q}(\mathbf{T}_1, \mathbf{A}, \mathbf{B}) + \alpha_2 \mathcal{N}_{p \times q}(\mathbf{T}_2, \mathbf{A}, \mathbf{B}).$$

- The optimal likelihood-based classification rule depends on the data through the scores $\text{tr}(\mathbf{W}_{\text{LDA}} \mathbf{X}')$, where

$$\mathbf{W}_{\text{LDA}} := \mathbf{A}^{-1}(\mathbf{T}_2 - \mathbf{T}_1)\mathbf{B}^{-1}.$$

- Given a sample $\mathbf{X}_1, \dots, \mathbf{X}_n$ and their labels $y_1, \dots, y_n$, $\mathbf{W}_{\text{LDA}}$ is simple to estimate.

- Given the digit data and their labels, we estimate $\hat{\mathbf{W}}_{\text{LDA}}$ and visualize the scores $\text{tr}(\hat{\mathbf{W}}_{\text{LDA}} \mathbf{x}'_i)$.



Result

Theorem 1 in [Radojičić et al., 2025] (simplified)

Let $(\mathbf{u}_1, \mathbf{v}_1), \dots, (\mathbf{u}_d, \mathbf{v}_d)$ be mutually orthogonal, sequential MPP-solutions. If $|\alpha_1 - 1/2| \neq 1/\sqrt{12}$, then

$$\mathbf{u}_1 \mathbf{v}'_1 + \dots + \mathbf{u}_d \mathbf{v}'_d = \mathbf{W}_{\text{LDA}}.$$

MPP uses only the data $\mathbf{X}_1, \dots, \mathbf{X}_n$ but not the labels $(y_1, \dots, y_n)$!

Separation of the digit data

The scores for the supervised estimator (left) and the **unsupervised MPP** (right).

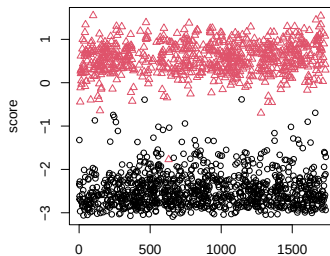
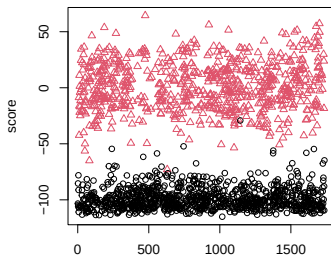
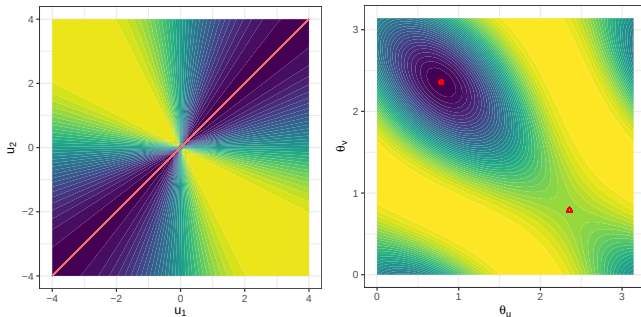


Table of Contents

- 1 Basic premise
- 2 Two-sided projection pursuit
- 3 Matrix location mixtures
- 4 Further results**
- 5 Simulations
- 6 Closing remarks

Optimization

- The objective function surface is **non-concave** with local optima and saddle points, and we optimize it with informatively initialized ADAM.



Standard asymptotics

Let $\mathbf{X}_1, \dots, \mathbf{X}_n$ be a random sample from a matrix normal location mixture and assume the non-zero singular values of $\mathbf{W}_{\text{LDA}}$ to be distinct.

Corollary 4 in [Radojičić et al., 2025]

$$\hat{\mathbf{W}}_{\text{LDA}} \rightarrow_{\text{a.s.}} \mathbf{W}_{\text{LDA}}$$

Corollary 5 in [Radojičić et al., 2025]

$$\sqrt{n} \text{vec}(\hat{\mathbf{W}}_{\text{LDA}} - \mathbf{W}_{\text{LDA}}) \rightsquigarrow \mathcal{N}_{pq \times pq}(\mathbf{0}, \Theta)$$

High-dimensional asymptotics

Assume that the data dimensions grow, $p_n \rightarrow \infty$ and $q_n \rightarrow \infty$.

Theorem 9 in [Radojičić et al., 2025]

If $p_n + q_n = o(n^{1/4})$ and if certain technical conditions are satisfied, then

$$\|\mathbf{u}_n - \mathbf{u}\| \rightarrow_p 0 \quad \text{and} \quad \|\mathbf{v}_n - \mathbf{v}\| \rightarrow_p 0.$$

Table of Contents

- 1 Basic premise
- 2 Two-sided projection pursuit
- 3 Matrix location mixtures
- 4 Further results
- 5 Simulations**
- 6 Closing remarks

Simulation setting

- We simulate data from the following models with specific choices of parameters.

Model 1.2: $\mathbf{X} \sim \alpha_1 \mathcal{N}_{5 \times 3}(\mathbf{0}, \mathbf{A}_1, \mathbf{B}_1) + \alpha_2 \mathcal{N}_{5 \times 3}(\mathbf{T}_{1.2}, \mathbf{A}_1, \mathbf{B}_1),$

Model 2.2: $\mathbf{X} \sim \alpha_1 \mathcal{N}_{32 \times 16}(\mathbf{0}, \mathbf{A}_2, \mathbf{B}_2) + \alpha_2 \mathcal{N}_{32 \times 16}(\mathbf{T}_{2.2}, \mathbf{A}_2, \mathbf{B}_2),$

- We estimate $\mathbf{W}_{\text{LDA}}$ with MPP and NGPP (vectorized projection pursuit) and report median cosine similarities (higher is better) over 100 replicates.

Results

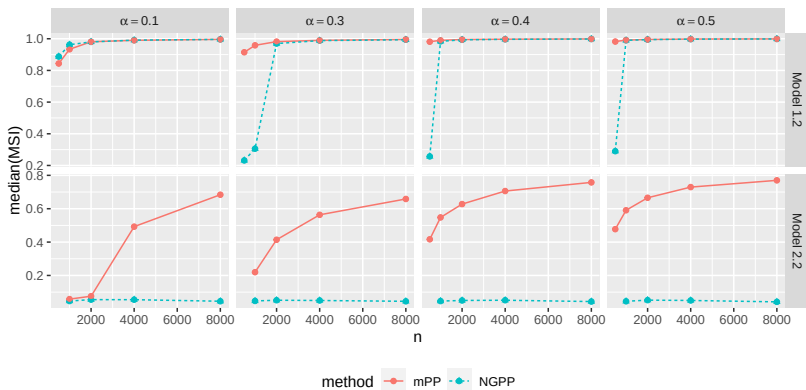


Table of Contents

- 1 Basic premise
- 2 Two-sided projection pursuit
- 3 Matrix location mixtures
- 4 Further results
- 5 Simulations
- 6 Closing remarks**

Future work

- If $|\alpha_1 - 1/2| = 1/\sqrt{12}$, all directions have the same kurtosis. This could be solved by using third moments instead of fourth, or combining the two.
- Gaussianity could likely be replaced with ellipticity.

Thank you for your attention!

References I



Radojičić, U., Nordhausen, K., and Virta, J. (2025).
Kurtosis-based projection pursuit for matrix-valued data.
Annals of Statistics.